

Quiz 13

1. A Scrimmage kick by K1 is partially blocked in the NZ by R1. The kicked ball goes beyond the NZ where R2 muffs it back behind the NZ. K2 recovers behind the NZ and advances across R's GL. **Ruling: TD. K2 can advance, pass or kick the ball again.** Rule: 6-2-3 and Casebook -6.2.3 Sit. A
2. K, 3/10 @ K's 10 YL. K1's punt is blocked and recovered on K's 4 YL and is simultaneously by K2 and R1. **Ruling: The ball is dead immediately and is awarded to R because of the joint recovery.** Rule: 6-2-3 and Case play 6.2.3 Sit. B.
3. K, 4/10 @ K's 5 YL. K1's punt is partially blocked and the kicked ball goes beyond the NZ in the air. R1 muffs the kicked ball in flight back behind the NZ. K1 recovers the kick in his EZ and takes a knee. **Ruling: Safety. The original force is still K1's kick. Therefore K is responsible for forcing the ball into K's EZ. R1's muff is not a new force as the kicked ball was still in flight.** Rule: 8-5-1a and 2-13-1.
4. K1 attempts to down a punt beyond the NZ, but his touching only slow it down. The bouncing ball is subsequently recovered by R1, who advances 40 yards but then fumbles and K1 recovers. K1 is immediately tackled. **Ruling: R may either take the results of the play or retain possession by taking the ball at the spot of K1's first touching. RT can exercise this option, unless after R1 touches the ball, R commits a foul or the penalty is accepted for any foul committed during the down.** Rule: 6-2-5 and Case play 6.2.5 Sit. A.
5. A, 3/9 @ B's 20 YL. B1 leaps in the air over his 2 YL and has A's pass in his grasp. He returns to the ground on his 1 YL and his momentum carries him back into his EZ where he is downed. **Ruling: Since B's interception was made in the field of play and his momentum carried him into B's EZ where he is downed, the momentum exception is in effect and the spot of the interception, B's 1 YL, is the spot from which B will start its series.** Rule: 7-5-4 and Case play 7-5-4 Sit. F
6. Time expires for the 2Q as A11 runs the ball beyond the LTG and A11 then throws a forward pass to A9 who scores a TD. **Ruling: B will accept the penalty which will negate the TD. The period will not be extended as A's foul contained a loss-of-down provision.** Rule: 3-3-4 and Case play 3-3-4 Sit. A.